Adaptive Signal Processing

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3 Adaptive Windowing Systems

- ON Window Systems
- Partition of Unity Systems
- Almost ON Systems

Projection Revisited

- 5 Signal Adaptive Frame Theory
 - Time-Frequency Analysis
 - Signal Adaptive Frame Theory



Definition (Fourier Transform and Inversion Formulae)

Let f be a function in L^1 . The Fourier transform of f is defined as

$$\widehat{f}(\omega) = \int_{\mathbb{R}} f(t) e^{-2\pi i t \omega} dt$$

for $t \in \mathbb{R}$ (time), $\omega \in \widehat{\mathbb{R}}$ (frequency). The inversion formula, for $\widehat{f} \in L^1(\widehat{\mathbb{R}})$, is

$$f(t) = (\widehat{f})^{\vee}(t) = \int_{\widehat{\mathbb{R}}} \widehat{f}(\omega) e^{2\pi i \omega t} d\omega.$$



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$$\|f\|_{L^2(\mathbb{R})} = \|\widehat{f}\|_{L^2(\widehat{\mathbb{R}})}.$$



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Definition

Let T > 0 and let g(t) be a function such that $\operatorname{supp} g \subseteq [0, T]$. The *T*-periodization of g is $[g]^{\circ}(t) = \sum_{n=-\infty}^{\infty} g(t - nT)$.

W-K-S Sampling

•
$$\mathbb{PW}(\Omega) = \{ f : f, \hat{f} \in L^2, \operatorname{supp}(\hat{f}) \subset [-\Omega, \Omega] \}.$$



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Theorem (C-W-W-K-S-R-O-... Sampling Theorem)

Let
$$f \in \mathbb{PW}(\Omega)$$
, $\delta_{n\sigma}(t) = \delta(t - n\sigma)$ and $\operatorname{sinc}_{\sigma}(t) = \frac{\sin(\frac{2\sigma}{\sigma}t)}{\pi t}$.
a.) If $\sigma \leq 1/2\Omega$, then for all $t \in \mathbb{R}$,

$$f(t) = \sigma \sum_{n=-\infty}^{\infty} f(n\sigma) \frac{\sin(\frac{2\pi}{\sigma}(t-n\sigma))}{\pi(t-n\sigma)} = \sigma \left(\left[\sum_{n=-\infty}^{\infty} \delta_{n\sigma} \right] f \right) * \operatorname{sinc}_{\sigma}.$$

b.) If $\sigma \leq 1/2\Omega$ and $f(n\sigma) = 0$ for all $n \in \mathbb{Z}$, then $f \equiv 0$.



W-K-S Sampling



Assumption: Fixed Global Bandwidth Ω $\sigma \leq \frac{1}{2\Omega}$ = Fixed Sampling Rate

Figure: WKS Sampling



Errors in W-K-S Sampling

• Truncation Error :

$$f_N(t) = \sigma \sum_{n=-N}^N f(n\sigma) \frac{\sin(\frac{2\pi}{\sigma}(t-n\sigma))}{\pi(t-n\sigma)}.$$



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Pointwise error

$$\mathcal{E}_N = \sup |f(t) - f_N(t)| \le (\sigma E_N)^{1/2}$$
.



Errors in W-K-S Sampling, Cont'd

• Aliasing Error - Let $\Omega = 1$, $\sigma \gg 1/2$.

$$\mathcal{E}_{A} = \sup \left| f(t) - \int_{-1/2}^{1/2} (\widehat{f})^{\circ}(\omega) e^{2\pi i t \omega} d\omega \right| \leq 2 \int_{|u| \geq 1/2} |\widehat{f}(u)| du.$$



Errors in W-K-S Sampling, Cont'd

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 Jitter Error : If sample values are not measured at intended points, we can get *jitter error* ε_J. Let {ε_n} denote the error in the *n*th sample point.



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Errors in W-K-S Sampling, Cont'd

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$$\mathcal{E}_J = \sup \left| f(t) - \sigma \left(\left[\sum_{n=-\infty}^{\infty} \delta_{n\sigma \pm \epsilon_n} \right] f \right) * \operatorname{sinc}_{\sigma}(t) \right|$$
. If we assume $|\epsilon_n| \le J \le \min\{1/(4\Omega), e^{-1/2}\},$

$$\mathcal{E}_J \leq K J \log(1/J),$$

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where K is a constant expressed in terms of $||f||_{\infty}$ and $||f'||_{\infty}$.

Projection Method

Adaptive frequency band and ultra-wide-band systems require either rapidly changing or very high sampling rates. These rates stress signal reconstruction in a variety of ways. Clearly, sub-Nyquist sampling creates aliasing error, but error would also show up in truncation, jitter and amplitude, as computation is stressed.



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A growing number of applications face this challenge, such as miniature and hand-held devices for communications, robotics, and micro aerial vehicles (MAVs). Very wideband sensor bandwidths are desired for dynamic spectrum access and cognitive radio, radar, and ultra-wideband systems. Multi-channel and multi-sensor systems compound the issue, such as MIMO (multiple-input and multiple-output – the use of multiple antennas at both the transmitter and receiver), array processing and beamforming, multi-spectral imaging, and vision systems.



Projection Method, Cont'd

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- Effective adaptive windowing systems.



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- Quick and accurate computations of Fourier coefficients, which are computed in parallel.
- Effective adaptive windowing systems.
- The Projection Method is also efficient relative the *Power Game* discussed by Vetterli *et. al.*



Projection Method – Back of the Envelop Computation

• Let $f \in \mathbb{PW}(\Omega)$. For a block of time T, let

$$f(t) = \sum_{k \in \mathbb{Z}} f(t) \chi_{[(k)T,(k+1)T]}(t).$$



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• If we take a given block $f_k(t) = f(t)\chi_{[(k)T,(k+1)T]}(t)$, we can T-periodically continue the function, getting

$$(f_k)^{\circ}(t) = (f(t)\chi_{[(k)T,(k+1)T]}(t))^{\circ}.$$



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• Expanding $(f_k)^{\circ}(t)$ in a Fourier series, we get

$$(f_k)^{\circ}(t) = \sum_{n \in \mathbb{Z}} \widehat{(f_k)^{\circ}}[n] \exp(2\pi i n t/T).$$



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Projection Method – Back of the Envelop Computation

$$(f_k)^{\circ}(t) = \sum_{n \in \mathbb{Z}} \widehat{(f_k)^{\circ}}[n] \exp(2\pi i n t/T)$$
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• The original function f is Ω band-limited. However, the truncated block functions f_k are not. Using the original Ω band-limit gives us a lower bound on the number of non-zero Fourier coefficients $\widehat{(f_k)^{\circ}[n]}$ as follows. We have

$$\frac{n}{T} \leq \Omega$$
, i.e., $n \leq T \cdot \Omega$.



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$$\begin{split} f(t) &= \sum_{k \in \mathbb{Z}} f(t) \chi_{[(k)T,(k+1)T]}(t) \\ &= \sum_{k \in \mathbb{Z}} \left[(f_k)^{\circ}(t) \right] \chi_{[(k)T,(k+1)T]}(t) \\ &\approx f_{\mathcal{P}} = \sum_{k \in \mathbb{Z}} \left[\sum_{n=-N}^{n=N} \widehat{(f_k)^{\circ}}[n] \exp(2\pi i n t/T) \right] \chi_{[(k)T,(k+1)T]}(t) \,. \end{split}$$



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- Instead of fixing T, the method allows us to fix any of the three while allowing the other two to fluctuate. From the design point of view, the easiest and most practical parameter to fix is N.



Projection Method

- This process allows the system to individually evaluate each piece and base its calculation on the needed bandwidth.
- Instead of fixing T, the method allows us to fix any of the three while allowing the other two to fluctuate. From the design point of view, the easiest and most practical parameter to fix is N.
- For situations in which the bandwidth does not need flexibility, it is possible to fix Ω and T by the equation N = [T · Ω]. However, if greater bandwidth Ω is need, choose shorter time blocks T.


Projection Method, Cont'd

• Suppose that the signal f(t) has a band-limit $\Omega(t)$ which changes with time.



Projection Method, Cont'd

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- Change effects the time blocking $\tau(t)$ and the number of basis elements N(t). Let $\overline{\Omega}(t) = \max \{\Omega(t) : t \in \tau(t)\}$. At minimum, $\widehat{(f_k)^{\circ}}[n]$ is non-zero if

$$rac{n}{ au(t)} \leq \overline{\Omega}(t)$$
 or equivalently, $n \leq au(t) \cdot \overline{\Omega}(t)$.



Projection Method, Cont'd

• Let
$$N(t) = \lceil \tau(t) \cdot \overline{\Omega}(t) \rceil$$
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• Let $f, \hat{f} \in L^2(\mathbb{R})$ and f have a variable but bounded band-limit $\Omega(t)$. Let $\tau(t)$ be an adaptive block of time. Given $\tau(t)$, let $\overline{\Omega}(t) = \max \{\Omega(t) : t \in \tau(t)\}$. Then, for $N(t) = \lceil \tau(t) \cdot \overline{\Omega}(t) \rceil$, $f(t) \approx f_{\mathcal{P}}(t)$, where

$$f_{\mathcal{P}}(t) = \sum_{k \in \mathbb{Z}} \left[\sum_{n=-N(t)}^{N(t)} \widehat{(f_k)^{\circ}}[n] e^{(2\pi i n t/\tau)} \right] \chi_{[k\tau,(k+1)\tau]}(t).$$



Projection Method, Cont'd

Problem : Let $f \in \mathbb{PW}(\Omega)$ and let T be a fixed block of time. Then, for $N = [T \cdot \Omega]$,

$$\widehat{f_{\mathcal{P}}}(\omega) = \sum_{k=-\infty}^{\infty} \left[\sum_{n=-N}^{N} \widehat{(f_k)^{\circ}}[n] \exp\left(2\pi i \left(k - \frac{1}{2}\right)T\right) \left(\omega - \frac{n}{T}\right) \right. \\ \left. \left(\frac{\sin\left(\pi \left(\frac{\omega T}{2} + \frac{n}{2}\right)\right)}{\pi \left(\omega + \frac{n}{T}\right)} \right) \right].$$



ON Window Systems Partition of Unity Systems Almost ON Systems

Adaptive ON Preserving Windowing Systems

• General method for segmenting Time-Frequency $(\mathbb{R} - \widehat{\mathbb{R}})$ space. The idea is to cut up time into segments of possibly varying length, where the length is determined by signal bandwidth.



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- The techniques developed use the theory of splines, which give control over smoothness in time and corresponding decay in frequency.
- We make our systems so that we have varying degrees of smoothness with cutoffs adaptive to signal bandwidth.
- We also develop our systems so that the orthogonality of bases in adjacent and possible overlapping blocks is preserved.



ON Window Systems Partition of Unity Systems Almost ON Systems

Adaptive ON Preserving Windowing Systems, Cont'd

Definition (ON Window System)

Let $0 < r \ll T$. An *ON Window System* for adaptive and ultra-wide band sampling is a set of functions $\{\mathbb{W}_k(t)\}$ such that

(i.)
$$\operatorname{supp}(\mathbb{W}_k(t)) \subseteq [kT - r, (k+1)T + r]$$
 for all k ,

(ii.)
$$\mathbb{W}_k(t) \equiv 1$$
 for $t \in [kT + r, (k+1)T - r]$ for all k ,

(iii.)
$$\mathbb{W}_k((kT+T/2)-t) = \mathbb{W}_k(t-(kT+T/2)), t \in [0, T/2+r]$$

(iv.)
$$\sum [\mathbb{W}_k(t)]^2 \equiv 1$$
,

$$(v.) \quad \{\widehat{\mathbb{W}_k}^{\circ}[n]\} \in I^1.$$



ON Window Systems Partition of Unity Systems Almost ON Systems

Adaptive ON Preserving Windowing Systems, Cont'd

Generate ON Window System by translation of a window W₁ centered at the origin.



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- Generate ON Window System by translation of a window W₁ centered at the origin.
- Conditions (i.) and (ii.) are partition properties.
- Conditions (iii.) and (iv.) are needed to preserve orthogonality.
- Conditions (v.) gives the following. Let f ∈ PW(Ω) and let {W_k(t)} be a ON Window System with generating window W_I. Then

$$\frac{1}{T+2r} \int_{-T/2-r}^{T/2+r} [f \cdot \mathbb{W}_I]^\circ(t) \exp(-2\pi i n t/[T+2r]) dt$$
$$= \widehat{f} * \widehat{\mathbb{W}}_I[n].$$



ON Window Systems Partition of Unity Systems Almost ON Systems

Adaptive ON Preserving Windowing Systems, Cont'd

• Examples :

$$\begin{aligned} \{ \mathbb{W}_k(t) \} &= \bigcup_{k \in \mathbb{Z}} \chi_{[(k)T,(k+1)T]}(t) \\ \{ \mathbb{W}_k(t) \} &= \bigcup_{k \in \mathbb{Z}} \operatorname{Cap}_{[(k)T-r,(k+1)T+r]}(t) , \end{aligned}$$
 where

$$\begin{cases} 0 & |t| \ge T/2 + r, \\ 1 & |t| \le T/2 - r, \\ \sin(\pi/(4r)(t + (T/2 + r))) & -T/2 - r < t < -T/2 + r, \\ \cos(\pi/(4r)(t - (T/2 - r))) & T/2 - r < t < T/2 + r. \end{cases}$$

 $Cap_{I}(t) =$



ON Window Systems Partition of Unity Systems Almost ON Systems

Adaptive ON Preserving Windowing Systems, Cont'd

• Our general window function \mathbb{W}_l is k-times differentiable, has $\operatorname{supp}(\mathbb{W}_l) = [-T/2 - r, T/2 + r]$, and has values

$$\mathbb{W}_{I} = \begin{cases} 0 & |t| \ge T/2 + r \\ 1 & |t| \le T/2 - r \\ \rho(\pm t) & T/2 - r < |t| < T/2 + r \end{cases}$$



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• We solve for $\rho(t)$ by solving the Hermite interpolation problem

$$\begin{cases} (a.) & \rho(T/2-r) = 1, \\ (b.) & \rho^{(n)}(T/2-r) = 0, \ n = 1, 2, \dots, k, \\ (c.) & \rho^{(n)}(T/2+r) = 0, \ n = 0, 2, \dots, k, \end{cases}$$

 $[\rho(t)]^2 + [\rho(-t)]^2 = 1$ for $t \in [\pm(T/2 - r), \pm(T/2 + r)]$.



ON Window Systems Partition of Unity Systems Almost ON Systems



Figure: Window ₩₁



ON Window Systems Partition of Unity Systems Almost ON Systems

Adaptive ON Preserving Windowing Systems, Cont'd

• Solving for ρ so that the window in C^1 , we get $\rho(t) =$

$$\begin{cases} \frac{1}{\sqrt{2}} \left[1 - \sin(\frac{\pi}{2r}(t + (T/2 + r))) \right] & -T/2 - r < t < -T/2, \\ \sqrt{\left[1 - \frac{1}{2} \left[\sin(\frac{\pi}{2r}(t + (T/2 + r))) \right]^2 \right]} & -T/2 < t < -T/2 + r. \end{cases}$$



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 With each degree of smoothness, we get an additional degree of decay in frequency.



ON Window Systems Partition of Unity Systems Almost ON Systems

\mathbb{W}_k Preserve Orthogonality

Let $\{\varphi_j(t)\}$ be an orthonormal basis for $L^2[-T/2, T/2]$. Define

$$\widetilde{arphi}_{j}(t) = egin{cases} 0 & |t| \geq T/2 + r \ arphi_{j}(t) & |t| \leq T/2 - r \ -arphi_{j}(-T-t) & -T/2 - r < t < -T/2 \ arphi_{j}(T-t) & T/2 < t < T/2 + r \end{cases}$$



ON Window Systems Partition of Unity Systems Almost ON Systems

\mathbb{W}_k Preserve Orthogonality, Cont'd

Theorem (The Orthogonality of Overlapping Blocks)

 $\{\Psi_{k,j}\} = \{\mathbb{W}_k \widetilde{\varphi}_j(t)\}$ is an orthonormal basis for $L^2(\mathbb{R})$.



ON Window Systems Partition of Unity Systems Almost ON Systems

Partition of Unity Systems

• Similar construction techniques give us partition of unity functions. The theory of *B*-splines gives us the tools to create these systems.



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we get a bounded adaptive partition of unity.



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- If we replace condition (iv.) with

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we get a bounded adaptive partition of unity.

• The systems can be built using *B*-splines, and have Fourier transforms of the form

$$\left[\frac{\sin(2\pi T\omega)}{\pi\omega}\right]^n$$



ON Window Systems Partition of Unity Systems Almost ON Systems

Partition of Unity Systems, Cont'd

Definition (Bounded Adaptive Partition of Unity)

A Bounded Adaptive Partition of Unity is a set of functions $\{\mathbb{B}_k(t)\}$ such that

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$$\operatorname{supp}(\mathbb{B}_k(t)) \subseteq [kT - r, (k+1)T + r],$$

(ii.)
$$\mathbb{B}_k(t) \equiv 1$$
 for $t \in [kT + r, (k+1)T - r]$,

(iii.)
$$\mathbb{B}_k((kT+T/2)-t) = \mathbb{B}_k(t-(kT+T/2)), t \in [0, T/2+r],$$

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,

$$(v.) \quad {\widehat{\mathbb{B}_k^{\circ}}[n]} \in l^1.$$



ON Window Systems Partition of Unity Systems Almost ON Systems

Partition of Unity Systems, Cont'd

Conditions (i.), (ii.) and (iv.) make {B_k(t)} a bounded partition of unity.



ON Window Systems Partition of Unity Systems Almost ON Systems

Partition of Unity Systems, Cont'd

- Conditions (i.), (ii.) and (iv.) make {B_k(t)} a bounded partition of unity.
- The change in condition (*iv*.) means that these systems do not preserve orthogonality between blocks.



ON Window Systems Partition of Unity Systems Almost ON Systems

Partition of Unity Systems, Cont'd

- Conditions (i.), (ii.) and (iv.) make {B_k(t)} a bounded partition of unity.
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- We will again generate our systems by translations and dilations of a given window B_I, where supp(B_I) = [(−T/2 − r), (T/2 + r)].



ON Window Systems Partition of Unity Systems Almost ON Systems

Partition of Unity Systems, Cont'd

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- We will again generate our systems by translations and dilations of a given window B_I, where supp(B_I) = [(−T/2 − r), (T/2 + r)].
- Our first example was developed by studying the de la Vallée-Poussin kernel used in Fourier series. Let $0 < r \ll T$ and let

$$\begin{split} &\mathsf{Tri}_{\mathcal{L}}(t) = \max\{[((2T/(4r)) + r) - |t|/(2r)], 0\}, \\ &\mathsf{Tri}_{\mathcal{S}}(t) = \max\{[((2T/(4r)) + r - 1) - |t|/(2r)], 0\} \text{ and} \\ &\mathsf{Trap}(t) = \mathsf{Tri}_{\mathcal{L}}(t) - \mathsf{Tri}_{\mathcal{S}}(t). \end{split}$$

The Trap function has perfect overlay in the time domain and $1/\omega^2$ decay in frequency space.

ON Window Systems Partition of Unity Systems Almost ON Systems

Partition of Unity Systems, Cont'd

• Examples :

 $\begin{aligned} \{\mathbb{B}_k(t)\} &= \bigcup_{k \in \mathbb{Z}} \chi_{[(k)\mathcal{T}, (k+1)\mathcal{T}]}(t) \\ \{\mathbb{B}_k(t)\} &= \bigcup_{k \in \mathbb{Z}} \operatorname{Trap}_{[(k)\mathcal{T}-r, (k+1)\mathcal{T}+r]}(t) \,. \end{aligned}$



ON Window Systems Partition of Unity Systems Almost ON Systems

Partition of Unity Systems, Cont'd

• Examples :

- $\{ \mathbb{B}_k(t) \} = \bigcup_{k \in \mathbb{Z}} \chi_{[(k)T,(k+1)T]}(t)$ $\{ \mathbb{B}_k(t) \} = \bigcup_{k \in \mathbb{Z}} \operatorname{Trap}_{[(k)T-r,(k+1)T+r]}(t) .$
- Our general window function \mathbb{W}_l is k-times differentiable, has $\operatorname{supp}(\mathbb{B}_l) = [(-T/2 r), (T/2 + r)]$ and has values

$$\mathbb{B}_{I} = \begin{cases} 0 & |t| \ge T/2 + r \\ 1 & |t| \le T/2 - r \\ \rho(\pm t) & T/2 - r < |t| < T/2 + r \end{cases}$$



ON Window Systems Partition of Unity Systems Almost ON Systems

Partition of Unity Systems, Cont'd

• We again solve for ho(t) by solving the Hermite interpolation problem

$$\begin{cases} (a.) \quad \rho(T/2-r) = 1\\ (b.) \quad \rho^{(n)}(T/2-r) = 0, \ n = 1, 2, \dots, k\\ (c.) \quad \rho^{(n)}(T/2+r) = 0, \ n = 0, 1, 2, \dots, k \,, \end{cases}$$

with the conditions that $\rho \in C^k$ and

$$[\rho(t)] + [\rho(-t)] = 1$$
 for $t \in [T/2 - r, T/2 + r]$.



ON Window Systems Partition of Unity Systems Almost ON Systems

Partition of Unity Systems, Cont'd

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with the conditions that $\rho \in C^k$ and

$$[\rho(t)] + [\rho(-t)] = 1$$
 for $t \in [T/2 - r, T/2 + r]$.

• We use *B*-splines as our cardinal functions. Let $0 < \alpha \ll \beta$ and consider $\chi_{[-\alpha,\alpha]}$. We want the *n*-fold convolution of $\chi_{[\alpha,\alpha]}$ to fit in the interval $[-\beta,\beta]$.



ON Window Systems Partition of Unity Systems Almost ON Systems

Partition of Unity Systems, Cont'd

• Then we choose α so that 0 < n $\alpha < \beta$ and let

$$\Psi(t) = \underbrace{\chi_{[-\alpha,\alpha]} * \chi_{[-\alpha,\alpha]} * \cdots * \chi_{[-\alpha,\alpha]}(t)}_{n-times}.$$



ON Window Systems Partition of Unity Systems Almost ON Systems

Partition of Unity Systems, Cont'd

• Then we choose α so that 0 < n $\alpha < \beta$ and let

$$\Psi(t) = \underbrace{\chi_{[-\alpha,\alpha]} * \chi_{[-\alpha,\alpha]} * \cdots * \chi_{[-\alpha,\alpha]}(t)}_{n-times}.$$

 The β-periodic continuation of this function, Ψ°(t) has the Fourier series expansion

$$\sum_{k\neq 0} \frac{\alpha}{n\beta} \left[\frac{\sin(\pi k\alpha/n\beta)}{2\pi k\alpha/n\beta} \right]^n \exp(\pi i kt/\beta).$$


ON Window Systems Partition of Unity Systems Almost ON Systems

Partition of Unity Systems, Cont'd

The C^k solution for ρ is given by a theorem of Schoenberg.
 Schoenberg solved the Hermite interpolation problem

$$\begin{cases} (a.) & S^{(n)}(-1) = 0, \ n = 0, 1, 2, \dots, k, \\ (b.) & S(1) = 1, \\ (b.) & S^{(n)}(1) = 0, \ n = 1, 2, \dots, k. \end{cases}$$



ON Window Systems Partition of Unity Systems Almost ON Systems

Partition of Unity Systems, Cont'd

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• An interpolant that minimizes the Chebyshev norm is called the *perfect spline*. The perfect spline S(t) for Hermite problem above is given by the integral of the function

$$M(x) = (-1)^n \sum_{j=0}^k \frac{\Psi(t-t_j)}{\phi'(t_j)},$$

where Ψ is the (k + 1) convolution of characteristic functions, the knot points are $t_j = -\cos(\frac{\pi j}{k})$ and $\phi(t) = \prod_{j=0}^k (t - t_j)$.



ON Window Systems Partition of Unity Systems Almost ON Systems

Partition of Unity Systems, Cont'd

• We then have that

$$\rho(t) = S \circ \ell(t), \text{ where } \ell(t) = \frac{1}{r}t - \frac{2T}{2r}.$$



ON Window Systems Partition of Unity Systems Almost ON Systems

Partition of Unity Systems, Cont'd

• We then have that

$$ho(t)=S\circ\ell(t)\,,\,\, ext{where}\,\,\ell(t)=rac{1}{r}t-rac{2T}{2r}\,.$$

• For this ρ , and for

$$\mathbb{B}_{I} = \begin{cases} 0 & |t| \ge T/2 + r \\ 1 & |t| \le T/2 - r \\ \rho(\pm t) & T/2 - r < |t| < T/2 + r \end{cases}$$

we have that $\widehat{\mathbb{B}_I}(\omega)$ is given by the antiderivative of a linear combination of functions of the form

$$\left[\frac{\sin(2\pi T\omega)}{\pi\omega}\right]^{k+1},$$

and therefore has decay $1/\omega^{k+2}$ in frequency.



ON Window Systems Partition of Unity Systems Almost ON Systems

Almost ON Systems

• Cotlar, Knapp and Stein introduced *almost orthogonality* via operator inequalities.



ON Window Systems Partition of Unity Systems Almost ON Systems

Almost ON Systems

- Cotlar, Knapp and Stein introduced *almost orthogonality* via operator inequalities.
- We are looking to create windowing systems that are more computable/constructible such as the Bounded Adaptive Partition of Unity systems {B_k(t)} with the orthogonality preservation of the ON Window System {W_k(t)}.



ON Window Systems Partition of Unity Systems Almost ON Systems

Almost ON Systems

- Cotlar, Knapp and Stein introduced *almost orthogonality* via operator inequalities.
- We are looking to create windowing systems that are more computable/constructible such as the Bounded Adaptive Partition of Unity systems {B_k(t)} with the orthogonality preservation of the ON Window System {W_k(t)}.
- Consider $\{\mathbb{W}_k(t)\} = \bigcup_{k \in \mathbb{Z}} \operatorname{Cap}_{[(k)T-r,(k+1)T+r]}(t)$, where $\operatorname{Cap}_i(t) =$

$$\begin{cases} 0 & |t| \ge T/2 + r, \\ 1 & |t| \le T/2 - r, \\ \sin(\pi/(4r)(t + (T/2 + r))) & -T/2 - r < t < -T/2 + r, \\ \cos(\pi/(4r)(t - (T/2 - r))) & T/2 - r < t < T/2 + r. \end{cases}$$



ON Window Systems Partition of Unity Systems Almost ON Systems

Almost ON Systems, Cont'd

Definition (Almost ON System)

Let $0 < r \ll T$. An Almost ON System for adaptive and ultra-wide band sampling is a set of functions $\{\mathbb{A}_k(t)\}$ for which there exists δ , $0 \le \delta \le 1/2$, such that

(i.)
$$\operatorname{supp}(\mathbb{A}_k(t)) \subseteq [kT - r, (k+1)T + r]$$
 for all k ,

(ii.)
$$\mathbb{A}_k(t) \equiv 1$$
 for $t \in [kT + r, (k+1)T - r]$ for all k ,

(iii.)
$$\mathbb{A}_k((kT+T/2)-t) = \mathbb{A}_k(t-(kT+T/2)), t \in [0, T/2+r],$$

$$\begin{array}{ll} (iv.) & 1-\delta \leq [\mathbb{A}_k(t))]^2 + [\mathbb{A}_{k+1}(t))]^2 \leq 1+\delta \ \, \text{for} \ t \in [kT,(k+1)T] \\ (v.) & \{\widehat{\mathbb{A}_k}^\circ[n]\} \in I^1 \, . \end{array}$$



ON Window Systems Partition of Unity Systems Almost ON Systems

Almost ON Systems, Cont'd

• Start with
$$\bigcup_{k \in \mathbb{Z}} \operatorname{Cap}_{[(k)T-r,(k+1)T+r]}(t)$$
,
where
$$\operatorname{Cap}_{I}(t) = \begin{cases} 0 & |t| \ge T/2 + r, \\ 1 & |t| \le T/2 - r, \\ \sin(\pi/(4r)(t + (T/2 + r))) & -T/2 - r < t < -T/2 + r, \\ \cos(\pi/(4r)(t - (T/2 - r))) & T/2 - r < t < T/2 + r. \end{cases}$$



ON Window Systems Partition of Unity Systems Almost ON Systems

Almost ON Systems, Cont'd

• Start with
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$$\operatorname{Cap}_{I}(t) = \begin{cases}
0 & |t| \ge T/2 + r, \\
|t| \le T/2 - r, \\
\sin(\pi/(4r)(t + (T/2 + r))) & -T/2 - r < t < -T/2 + r, \\
\cos(\pi/(4r)(t - (T/2 - r))) & T/2 - r < t < T/2 + r.
\end{cases}$$
• Let $\Delta_{(T,r)} = \frac{T+2r}{m}$. By placing equidistant knot points
 $-T/2 - r = x_0, -T/2 - r + \Delta_{(T,r)} = x_1, \dots, T/2 + r = x_m,$

we can construct C^m polynomial splines S_{m+1} approximating

$$Cap(t)$$
 in $[(-T/2 - r), (T/2 + r)]$.



ON Window Systems Partition of Unity Systems Almost ON Systems

Almost ON Systems, Cont'd

• A theorem of Curry and Schoenberg gives that the set of B-splines

$$\{B_{-(m+1)}^{(m+1)},\ldots,B_k^{(m+1)}\}$$

forms a basis for S_{m+1} .



ON Window Systems Partition of Unity Systems Almost ON Systems

Almost ON Systems, Cont'd

• A theorem of Curry and Schoenberg gives that the set of B-splines

$$\{B_{-(m+1)}^{(m+1)},\ldots,B_k^{(m+1)}\}$$

forms a basis for S_{m+1} .

• Therefore,

$$\operatorname{Cap}(t) \approx \sum_{i=-(m+1)}^{k} a_i B_i^{(m+1)}(t).$$

Let

$$\delta = \left\|\sum_{i=-(m+1)}^{k} a_i B_i^{(m+1)}(t) - \operatorname{Cap}(t)\right\|_{\infty}.$$

Then, $\delta < 1/2$, with the largest value for the piecewise linear spline approximation. Moreover, $\delta \longrightarrow 0$ as *m* and *k* increase.



ON Window Systems Partition of Unity Systems Almost ON Systems

Almost ON Systems, Cont'd

• The partition of unity systems do *not* preserve orthogonality between blocks. However, they are easier to compute, being based on spline constructions.



ON Window Systems Partition of Unity Systems Almost ON Systems

Almost ON Systems, Cont'd

- The partition of unity systems do *not* preserve orthogonality between blocks. However, they are easier to compute, being based on spline constructions.
- Therefore, these systems can be used to approximate the Cap system with *B*-splines. Here we get windowing systems that nearly preserve orthogonality. Each added degree of smoothness in time adds to the degree of decay in frequency.



Projection Revisited

Theorem (Wideband Sampling via Projection)

Let $\{\mathbb{W}_k(t)\}$ be a ON Window System, and let $\{\Psi_{k,j}\}$ be an orthonormal basis that preserves orthogonality between adjacent windows. Let $f \in \mathbb{PW}(\Omega)$ and $N = N(T, \Omega)$ be such that $\langle f, \Psi_n \rangle = 0$ for all n > N. Then, $f(t) \approx f_{\mathcal{P}}(t)$, where

$$f_{\mathcal{P}}(t) = \sum_{k=-\infty}^{\infty} \left[\sum_{n=-N}^{N} \langle f \cdot \mathbb{W}_k, \Psi_{k,n} \rangle \Psi_{k,n}(t)
ight].$$



Projection Revisited, Cont'd

Theorem (Adaptive Sampling via Projection)

Let $f, \hat{f} \in L^2(\mathbb{R})$ and f have a variable but bounded band-limit $\Omega(t)$. Let $\tau(t)$ be an adaptive block of time. Let $\{\mathbb{W}_k(t)\}$ be a ON Window System with window size $\tau(t) + 2r$ on the kth block, and let $\{\Psi_{k,n}\}$ be an orthonormal basis that preserves orthogonality between adjacent windows. Let $N(t) = N(\tau(t), \Omega(t))$ be such that $\langle f, \Psi_{k,n} \rangle = 0$ for all n > N. Then, $f(t) \approx f_{\mathcal{P}}(t)$, where

$$f_{\mathcal{P}}(t) = \sum_{k=-\infty}^{\infty} \left[\sum_{n=-N(t)}^{N(t)} \langle f \cdot \mathbb{W}_k, \Psi_{k,n} \rangle \Psi_{k,n}(t)
ight],$$



Projection Revisited, Cont'd



 $\begin{array}{l} \mbox{Assumption: Fixed Global Bandwidth } \Omega \\ \sigma \leq \frac{1}{2\Omega} = \mbox{Fixed Sampling Rate} \end{array}$

Figure: WKS Sampling



Projection Revisited, Cont'd



Figure: Projection Part 1 – Windowed Stationarity



Projection Revisited, Cont'd



Figure: Projection Part 2 - Windowed Stationarity



Projection and Perspective on Bandwidth

Thus - ULTRA-WIDE BANDWIDTH : Some may take this a bit too far...



Projection and Perspective on Bandwidth

Thus – ULTRA-WIDE BANDWIDTH : Some may take this a bit too far...

Hi, Dr. B Yeah, vh.... Jens accidentally took the Fourier transform of my cat... Meow

Figure: FT of Cat - Blame Jens!



Error Analysis

• The general windowing systems have decay $1/(\omega)^{k+2}$ in frequency.



Error Analysis

- The general windowing systems have decay $1/(\omega)^{k+2}$ in frequency.
- We assume \mathbb{W}_k is C^k . Therefore, $\widehat{\mathbb{W}_k} \sim 1/(\omega)^{k+2}$. We will analyze the error $\mathcal{E}_{k_{\mathcal{P}}}$ on a given block. Let $M = \|(f \cdot \mathbb{W}_k)\|_{L^2(\mathbb{R})}$. Then

$$\begin{split} \mathcal{E}_{k_{\mathcal{P}}} &= \sup \left| (f(t) \cdot \mathbb{W}_{k}) - \left[\sum_{n=-N}^{N} \langle f \cdot \mathbb{W}_{k}, \Psi_{k,n} \rangle \Psi_{k,n}(t) \right] \right| \\ &= \sup \left[\sum_{|n| > N} \langle f \cdot \mathbb{W}_{k}, \Psi_{k,n} \rangle \Psi_{k,n}(t) \right] \\ &\leq \left[\sum_{|n| > N} \frac{M}{n^{k+2}} \right]. \end{split}$$



Error Analysis

- The general windowing systems have decay $1/(\omega)^{k+2}$ in frequency.
- We assume W_k is C^k. Therefore, W_k ~ 1/(ω)^{k+2}. We will analyze the error ε_{k_P} on a given block. Let M = ||(f · W_k)||_{L²(ℝ)}. Then

$$\begin{split} \mathcal{E}_{k_{\mathcal{P}}} &= \sup \left| (f(t) \cdot \mathbb{W}_{k}) - \left[\sum_{n=-N}^{N} \langle f \cdot \mathbb{W}_{k}, \Psi_{k,n} \rangle \Psi_{k,n}(t) \right] \right| \\ &= \sup \left[\sum_{|n| > N} \langle f \cdot \mathbb{W}_{k}, \Psi_{k,n} \rangle \Psi_{k,n}(t) \right] \\ &\leq \left[\sum_{|n| > N} \frac{M}{n^{k+2}} \right]. \end{split}$$

 Additional projection onto the Gegenbauer polynomials gives error summable over all blocks.



The Energy Game – Two Experiments

• Range of Human hearing \approx 20 Hz and 20,000 Hz (20 kHz) – decreases with age and exposure to rock-and-roll. Dogs!! \approx 60,000 Hz !!



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- Computational Modeling of Adaptive Signal Processing, William Moore, M. A. in Mathematics, American University, 2012.



Time-Frequency Analysis Signal Adaptive Frame Theory

Time-Frequency Analysis

• Let $\tau(t)$ be an adaptive block of time. Let $\{\mathbb{W}_k(t)\}$ be a ON Window System with window size $\tau(t) + 2r$ on the *k*th block, and let $\{\Psi_{k,j}\}$ be an orthonormal basis that preserves orthogonality between adjacent windows. Let $N(t) = N(\tau(t), \Omega(t))$ be such that $\langle f \cdot \mathbb{W}_k, \Psi_{k,n} \rangle = 0$ Then, $f(t) \approx f_{\mathcal{P}}(t)$, where

$$f_{\mathcal{P}}(t) = \sum_{k=-\infty}^{\infty} \left[\sum_{n=-N(t)}^{N(t)} \langle f \cdot \mathbb{W}_k, \Psi_{k,n} \rangle \Psi_{k,n}(t)
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angle \Psi_{k,n}(t)
ight].$$

• Adaptive "Gabor-Type" System for Time-Frequency Analysis.



Time-Frequency Analysis Signal Adaptive Frame Theory

Signal Adaptive Frame Theory

• The theory of frames gives us the mathematical structure in which to express sampling via the projection method. In fact one could express all non-uniform sampling schemes in terms of the language of frames.



Time-Frequency Analysis Signal Adaptive Frame Theory

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Recall: Let \mathbb{H} be a Hilbert Space. A **Reisz basis** \mathcal{B} for \mathbb{H} is a bounded unconditional basis. As is well known, \mathcal{B} is a Reisz basis if and only if it is equivalent to \mathcal{E} , an orthonormal basis for \mathbb{H} .



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Definition

A sequence of elements $\mathcal{F} = \{f_n\}_{n \in \mathbb{Z}}$ in a Hilbert space \mathbb{H} is a **frame** in there exist constants A and B such that

$$A\|f\| \leq \sum_{n\in\mathbb{Z}} |\langle f, f_n\rangle|^2 \leq B\|f\|.$$



Time-Frequency Analysis Signal Adaptive Frame Theory

Signal Adaptive Frame Theory

 If we work with the ON windowing system {W_k(t)}, let {Ψ_{k,j}} be an orthonormal basis that preserves orthogonality between adjacent windows. Let f ∈ PW_Ω and N = N(T, Ω) be such that ⟨f · W_k, Ψ_{k,n}⟩ = 0 for all n > N.



Time-Frequency Analysis Signal Adaptive Frame Theory

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Then

$$f(t) = \sum_{k \in \mathbb{Z}} \left[\sum_{n \in \mathbb{Z}} \langle f \cdot \mathbb{W}_k, \Psi_{k,n}
angle \Psi_{k,n}(t)
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Time-Frequency Analysis Signal Adaptive Frame Theory

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• Then

$$f(t) = \sum_{k \in \mathbb{Z}} \left[\sum_{n \in \mathbb{Z}} \langle f \cdot \mathbb{W}_k, \Psi_{k,n}
angle \Psi_{k,n}(t)
ight] ext{.}$$

This also gives

$$\|f\|^{2} = \sum_{k \in \mathbb{Z}} \left[\sum_{n \in \mathbb{Z}} |\langle f \cdot \mathbb{W}_{k}, \Psi_{k,n} \rangle|^{2} \right].$$



Time-Frequency Analysis Signal Adaptive Frame Theory

Signal Adaptive Frame Theory, Cont'd

• L. Borup and M. Nielsen



Time-Frequency Analysis Signal Adaptive Frame Theory

Signal Adaptive Frame Theory, Cont'd

- L. Borup and M. Nielsen
- Frame Expansion Using BAPUs.



Time-Frequency Analysis Signal Adaptive Frame Theory

Signal Adaptive Frame Theory, Cont'd

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- L. Borup and M. Neilsen, "Frame Decomposition of Decomposition Spaces" *Journal of Fourier Analysis and Applications* **13** (1), 39-70, 2007.



Time-Frequency Analysis Signal Adaptive Frame Theory

Signal Adaptive Frame Theory, Cont'd

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- Frame Expansion Using BAPUs.
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Theorem (Almost Orthogonal Window Frames – Conjecture)

$$\mathcal{A}_{1-\delta} \|f\|^2 \leq \sum_{k \in \mathbb{Z}} \left[\sum_{n \in \mathbb{Z}} |\langle f \cdot \mathbb{A}_k, \Psi_{n,k} \rangle|^2 \right] \leq \mathcal{A}_{1+\delta} \|f\|^2.$$

Moreover, this \longrightarrow Normalized Tight Frame as $\delta \longrightarrow 0$.



Time-Frequency Analysis Signal Adaptive Frame Theory

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Time-Frequency Analysis Signal Adaptive Frame Theory

Walsh Functions

• The Walsh functions $\{\Gamma_n\}$ form an orthonormal basis for $L^2[0,1]$. The basis functions have the range $\{1,-1\}$, with values determined by a dyadic decomposition of the interval. The Walsh functions are of modulus 1 everywhere.



Time-Frequency Analysis Signal Adaptive Frame Theory

Walsh Functions

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- The functions are give by the rows of the unnormalized Hadamard matrices, which are generated recursively by

$$H(2) = \begin{bmatrix} 1 & 1\\ 1 & -1 \end{bmatrix}$$
$$H(2^{(k+1)}) = H(2) \otimes H(2^k) = \begin{bmatrix} H(2^k) & H(2^k)\\ H(2^k) & -H(2^k) \end{bmatrix}.$$



Time-Frequency Analysis Signal Adaptive Frame Theory

Projection Method and Binary Signals

• Translate and scale the function on this *k*th interval back to [0, 1] by a linear mapping. Denote the resultant mapping as f_{k_T} . The resultant function is an element of $L^2[0, 1]$. Given that $f \in \mathbb{PW}(\Omega)$, there exists an M > 0 ($M = M(\Omega)$) such that $\langle f_{k_T}, \Gamma_n \rangle = 0$ for all n > M. The decomposition of f_{k_T} into Walsh basis elements is $\sum_{n=0}^{M} \langle f_k, \Gamma_n \rangle \Gamma_n$. Translating and summing up gives the Projection representation $f_{\mathcal{P}_T}$

$$f_{\mathcal{P}_{\mathcal{T}}}(t) = \sum_{k \in \mathbb{Z}} \left[\sum_{n=0}^{N} \langle f_{k_{\mathcal{T}}}, \Gamma_n \rangle \Gamma_n \right] \mathbb{W}_k(t).$$



Time-Frequency Analysis Signal Adaptive Frame Theory

\mathbb{W}_k Preserve Orthogonality Revisited

Theorem (The Orthogonality of Overlapping Blocks)

 $\{\Psi_{k,j}\} = \{\mathbb{W}_k \widetilde{\varphi}_j(t)\}$ is an orthonormal basis for $L^2(\mathbb{R})$.



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\mathbb{W}_k Preserve Orthogonality Revisited

Theorem (The Orthogonality of Overlapping Blocks)

 $\{\Psi_{k,j}\} = \{\mathbb{W}_k \widetilde{\varphi}_j(t)\}$ is an orthonormal basis for $L^2(\mathbb{R})$.

Sketch of Proof: We want to show that $\langle \Psi_{k,j}, \Psi_{m,n} \rangle = \delta_{k,m} \cdot \delta_{j,n}$. The partitioning properties of the windows give that we need only check overlapping and adjacent windows. Moreover, we need only check window centered at origin.



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\mathbb{W}_k Preserve Orthogonality, Cont'd

$$\begin{split} \mathbb{W}_{I}\widetilde{\varphi_{i}}, \mathbb{W}_{I}\widetilde{\varphi_{j}}\rangle &= \int_{-T/2-r}^{-T/2} (\mathbb{W}_{I}(t))^{2}\varphi_{i}(-T-t)\varphi_{j}(-T-t) dt \\ &+ \int_{-T/2}^{-T/2+r} ((\mathbb{W}_{I}(t))^{2}-1)\varphi_{i}(t)\varphi_{j}(t) dt \\ &+ \int_{-T/2}^{T/2} \varphi_{i}(t)\varphi_{j}(t) dt \\ &+ \int_{T/2-r}^{T/2} ((\mathbb{W}_{I}(t))^{2}-1)\varphi_{i}(t)\varphi_{j}(t) dt \\ &+ \int_{T/2}^{T/2+r} (\mathbb{W}_{I}(t))^{2}\varphi_{i}(T-t)\varphi_{j}(T-t) dt \,. \end{split}$$



Time-Frequency Analysis Signal Adaptive Frame Theory

\mathbb{W}_k Preserve Orthogonality, Cont'd

• Since $\{\varphi_j\}$ is an ON basis, the third integral equals 1 when i = j.



Time-Frequency Analysis Signal Adaptive Frame Theory

\mathbb{W}_k Preserve Orthogonality, Cont'd

- Since $\{\varphi_j\}$ is an ON basis, the third integral equals 1 when i = j.
- We apply the linear change of variables $t = -T/2 \tau$ to the first integral and $t = -T/2 + \tau$ to the second integral. We then add these two integrals together to get

$$\int_0^r [(\mathbb{W}_l(T/2-\tau))^2 + (\mathbb{W}_l(\tau-T/2))^2 - 1]\varphi_i(-T/2+\tau)\varphi_j(-T/2+\tau) d\tau.$$

Conditions (iii.) and (iv.) give $[(\mathbb{W}_{l}(T/2-\tau))^{2} + (\mathbb{W}_{l}(\tau-T/2))^{2} - 1] = 0.$



Time-Frequency Analysis Signal Adaptive Frame Theory

\mathbb{W}_k Preserve Orthogonality, Cont'd

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- We apply the linear change of variables $t = -T/2 \tau$ to the first integral and $t = -T/2 + \tau$ to the second integral. We then add these two integrals together to get

$$\int_0^r [(\mathbb{W}_l(T/2-\tau))^2 + (\mathbb{W}_l(\tau-T/2))^2 - 1]\varphi_i(-T/2+\tau)\varphi_j(-T/2+\tau) d\tau.$$

Conditions (iii.) and (iv.) give $[(\mathbb{W}_{l}(T/2 - \tau))^{2} + (\mathbb{W}_{l}(\tau - T/2))^{2} - 1] = 0.$

• Applying the linear change of variables $t = T/2 - \tau$ to the fourth integral and $t = T/2 + \tau$ to the fifth integral gives that these two integrals also sum to zero.



Time-Frequency Analysis Signal Adaptive Frame Theory

\mathbb{W}_k Preserve Orthogonality, Cont'd

• A similar computation gives that

$$\langle \mathbb{W}_k \widetilde{\varphi}_i, \mathbb{W}_{k+1} \widetilde{\varphi}_j \rangle = 0.$$



Time-Frequency Analysis Signal Adaptive Frame Theory

\mathbb{W}_k Preserve Orthogonality, Cont'd

• A similar computation gives that

$$\langle \mathbb{W}_k \widetilde{\varphi}_i, \mathbb{W}_{k+1} \widetilde{\varphi}_j \rangle = 0.$$

• The partitioning property gives that for $|k - l| \ge 2$,

 $\langle \mathbb{W}_k \widetilde{\varphi}_i, \mathbb{W}_I \widetilde{\varphi}_j \rangle = 0.$



Time-Frequency Analysis Signal Adaptive Frame Theory

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• To finish, we need to show $\{\Psi_{k,j}\}$ spans $L^2(\mathbb{R})$. Given any function $f \in L^2$, consider the windowed element $f_k(t) = \mathbb{W}_k(t) \cdot f(t)$. Let $f_l(t) = \mathbb{W}_l(t) \cdot f(t)$. We have that $\{\varphi_j(t)\}$ is an orthonormal basis for $L^2[-T/2, T/2]$.



Time-Frequency Analysis Signal Adaptive Frame Theory

\mathbb{W}_k Preserve Orthogonality, Cont'd

Let $f_l(t) = \mathbb{W}_l(t) \cdot f(t)$. We have that $\{\varphi_j(t)\}$ is an orthonormal basis for $L^2[-T/2, T/2]$. Given f_l , define

$$\bar{f}_l(t) =$$

$$\left\{ \begin{array}{ccc} 0 & |t| \geq T/2 + r \\ f_l(t) & |t| \leq T/2 - r \\ f_l(t) - f_l(-T - t) & -T/2 - r < t < -T/2 \\ f_l(t) + f_l(T - t) & T/2 < t < T/2 + r \end{array} \right.$$



Time-Frequency Analysis Signal Adaptive Frame Theory

\mathbb{W}_k Preserve Orthogonality, Cont'd

• Since $\bar{f}_l \in L^2[-T/2, T/2]$, we may expand it as

$$\sum_{j=1}^{\infty} \left\langle ar{f}_l, arphi_j \right
angle arphi_j(t)$$
 .



Time-Frequency Analysis Signal Adaptive Frame Theory

\mathbb{W}_k Preserve Orthogonality, Cont'd

• Since $\bar{f}_l \in L^2[-T/2, T/2]$, we may expand it as

$$\sum_{j=1}^{\infty} \left\langle ar{f}_l, arphi_j \right
angle arphi_j(t)$$
 .

• To extend this to $L^2[-T/2 - r, T/2 + r]$, we expand using $\{\widetilde{\varphi}_j(t)\}$, getting

$$\widetilde{ar{f}}_I = \sum_{j=1}^\infty ig\langle ar{f}_I, arphi_j ig
angle \, \widetilde{arphi}_j(t) \, .$$



Time-Frequency Analysis Signal Adaptive Frame Theory

\mathbb{W}_k Preserve Orthogonality, Cont'd

• Then

$$\widetilde{ar{f}_l} = \sum_{j=1}^\infty ig\langle ar{f}_l, arphi_j ig
angle \, \widetilde{arphi}_j(t) \, .$$



Time-Frequency Analysis Signal Adaptive Frame Theory

\mathbb{W}_k Preserve Orthogonality, Cont'd

• Then $\widetilde{\overline{f}}_{l} = \sum_{j=1}^{\infty} \langle \overline{f}_{l}, \varphi_{j} \rangle \, \widetilde{\varphi}_{j}(t) \, .$ • $\widetilde{\overline{f}}_{l}(t) = \begin{cases} 0 \quad |t| \ge T/2 + r \\ f_{l}(t) \quad |t| \le T/2 - r \\ f_{l}(t) - f_{l}(-T - t) \quad -T/2 - r < t < -T/2 + r \\ f_{l}(t) + f_{l}(T - t) \quad T/2 - r < t < T/2 + r \end{cases}$

This construction preserves orthogonality between adjacent blocks.



Time-Frequency Analysis Signal Adaptive Frame Theory

\mathbb{W}_k Preserve Orthogonality, Cont'd

• To finish, let f be any function in L^2 . Consider the windowed element $f_k(t) = \mathbb{W}_k(t) \cdot f(t)$. Repeat the construction above for this window. This shows that, for fixed k, $\{\Psi_{k,j}\}$ spans $L^2([kT - r, (k+1)T + r])$ and preserves orthogonality between adjacent blocks on either side. Summing over all $k \in \mathbb{Z}$ gives that $\{\Psi_{k,j}\}$ is an ON basis for $L^2(\mathbb{R})$.

